Multiobjective Optimization Using Ideas from the Clonal Selection Principle

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Abstract. In this paper, we propose a new multiobjective optimization approach based on the clonal selection principle. Our approach is compared with respect to other evolutionary multiobjective optimization techniques that are representative of the state-of-the-art in the area. In our study, several test functions and metrics commonly adopted in evolutionary multiobjective optimization are used. Our results indicate that the use of an artificial immune system for multiobjective optimization is a viable alternative.

1 Introduction

Most optimization problems naturally have several objectives to be achieved (normally conflicting with each other), but in order to simplify their solution, they are treated as if they had only one (the remaining objectives are normally handled as constraints). These problems with several objectives, are called "multiobjective" or "vector" optimization problems, and were originally studied in the context of economics. However, scientists and engineers soon realized that such problems naturally arise in all areas of knowledge. Over the years, the work of a considerable number of operational researchers has produced a wide variety of techniques to deal with multiobjective optimization problems [13]. However, it was until relatively recently that researchers realized of the potential of evolutionary algorithms (EAs) and other population-based heuristics in this area [7].

The main motivation for using EAs (or any other population-based heuristics) in solving multiobjective optimization problems is because EAs deal simultaneously with a set of possible solutions (the so-called population) which allows us to find several members of the Pareto optimal set in a single run of the algorithm, instead of having to perform a series of separate runs as in the case of the traditional mathematical programming techniques [13]. Additionally, EAs are less susceptible to the shape or continuity of the Pareto front (e.g., they can easily deal with discontinuous and concave Pareto fronts), whereas these two issues are a real concern for mathematical programming techniques [7,3].

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Despite the considerable amount of research on evolutionary multiobjective optimization in the last few years, there have been very few attempts to extend certain population-based heuristics (e.g., cultural algorithms and particle swarm optimization) [3]. Particularly, the efforts to extend an artificial immune system to deal with multiobjective optimization problems have been practically inexistent until very recently. In this paper, we precisely provide one of the first proposals to extend an artificial immune system to solve multiobjective optimization problems (either with or without constraints). Our proposal is based on the clonal selection principle and is validated using several test functions and metrics, following the standard methodology adopted in this area [3].

2 The Immune System

One of the main goals of the immune system is to protect the human body from the attack of foreign (harmful) organisms. The immune system is capable of distinguishing between the normal components of our organism and the foreign material that can cause us harm (e.g., bacteria). Those molecules that can be recognized by the immune system are called *antigens* that elicit an adaptive immune response.

The molecules called *antibodies* play the main role on the immune system response. The immune response is specific to a certain foreign organism (antigen). When an antigen is detected, those antibodies that best recognize an antigen will proliferate by cloning. This proccess is called *clonal selection principle* [5].

The new cloned cells undergo high rate somatic mutations or *hypermutation*. The main roles of that mutation process are twofold: to allow the creation of new molecular patterns for antibodies, and to maintain diversity. These mutations experienced by the clones are proportional to their affinity to the antigen. The highest affinity antibodies experiment the lowest mutation rates, whereas the lowest affinity antibodies have high mutation rates. After this mutation process ends, some clones could be dangerous for the body and should therefore be eliminated.

After these cloning and hypermutation processes finish, the immune system has improved the antibodies' affinity, which results on the antigen neutralization and elimination. At this point, the immune system must return to its normal condition, eliminating the excedent cells. However, some cells remain circulating throughout the body as memory cells. When the immune system is later attacked by the same type of antigen (or a similar one), these memory cells are activated, presenting a better and more efficient response. This second encounter with the same antigen is called *secondary response*. The algorithm proposed in this paper is based on the clonal selection principle previously described.

3 Previous Work

The first direct use of the immune system to solve multiobjective optimization problems reported in the literature is the work of Yoo and Hajela [20]. This approach uses a linear aggregating function to combine objective function and constraint information into a scalar value that is used as the fitness function of a genetic algorithm. The use of different weights allows the authors to converge to a certain (pre-specified) number of

points of the Pareto front, since they make no attempt to use any specific technique to preserve diversity. Besides the limited spread of nondominated solutions produced by the approach, it is well-known that linear aggregating functions have severe limitations for solving multiobjective problems (the main one is that they cannot generate concave portions of the Pareto front [4]). The approach of Yoo & Hajela is not compared to any other technique.

de Castro and Von Zuben [6] proposed an approach, called CLONALG, which is based on the clonal selection principle and is used to solve pattern recognition and multimodal optimization problems. This approach can be considered as the first attempt to solve multimodal optimization problems which are closely related to multiobjective optimization problems (although in multimodal optimization, the main emphasis is to preserve diversity rather than generating nondominated solutions as in multiobjective optimization).

Anchor et al. [1] adopted both lexicographic ordering and Pareto-based selection in an evolutionary programming algorithm used to detect attacks with an artificial immune system for virus and computer intrusion detection. In this case, however, the paper is more focused on the application rather than on the approach and no proper validation of the proposed algorithms is provided.

The current paper is an extension of the work published in [2]. Note however, that our current proposal has several important differences with respect to the previous one. In our previous work, we attempted to follow the clonal selection principle very closely, but our results could not be improved beyond a certain point. Thus, we decided to sacrifice some of the biological metaphor in exchange for a better performance of our algorithm. The result of these changes is the proposal presented in this paper.

4 The Proposed Approach

Our algorithm is the following:

1. The initial population is created by dividing decision variable space into a certain number of segments with respect to the desired population size. Thus, we generate an initial population with a uniform distribution of solutions such that every segment in which the decision variable space is divided has solutions. This is done to improve the search capabilities of our algorithm instead of just relying on the use of a mutation operator. Note however, that the solutions generated for the initial population are still random.

2. Initialize the secondary memory so that it is empty.

3. Determine for each individual in the population, if it is (Pareto) dominated or not. For constrained problems, determine if an individual is feasible or not.

4. Determine which are the “best antibodies”, since we will clone them adopting the following criterion:

- If the problem is unconstrained, then all the nondominated individuals are cloned.
- If the problem is constrained, then we have two further cases: a) there are feasible individuals in the population, and b) there are no feasible individuals in the population. For case b), all the nondominated individuals are cloned. For case a), only the nondominated individuals that are feasible are cloned (nondominance is measured only with respect to other feasible individuals in this case).

5. Copy all the best antibodies (obtained from the previous step) into the secondary memory.

6. We determine for each of the "best" antibodies the number of clones that we want to create. We wish to create the same number of clones of each antibody, and we also that the total number of clones created amounts the 60% of the total population size used. However, if the secondary memory is full, then we modify this quantity doing the following:

   - If the individual to be inserted into the secondary memory is not allowed access either because it was repeated or because it belongs to the most crowded region of objective function space, then the number of clones created is zero.
   - When we have an individual that belongs to a cell whose number of solutions contained is below average (with respect to all the occupied cells in the secondary memory), then the number of clones to be generated is duplicated.
   - When we have an individual that belongs to a cell whose number of solutions contained is above average (with respect to all the occupied cells in the adaptive grid), then the number of clones to be generated is reduced by half.

7. We perform the cloning of the best antibodies based on the information from the previous step. Note that the population size grows after the cloning process takes place. Then, we eliminate the extra individuals giving preference (for survival) to the new clones generated.

8. A mutation operator is applied to the clones in such a way that the number of mutated genes in each chromosomic string is equal to the number of decision variables of the problem. This is done to make sure that at least one mutation occurs per string, since otherwise we would have duplicates (the original and the cloned string would be exactly the same).

9. We apply a non-uniform mutation operator to the "worst" antibodies (i.e., those not selected as "best antibodies" in step 4). The initial mutation rate adopted is high and it is decreased linearly over time (from 0.9 to 0.3).

10. If the secondary memory is full, we apply crossover to a fraction of its contents (we proposed 60%). The new individuals generated that are nondominated with respect to the secondary memory will then be added to it.

11. After that cloning process ends, the population size is increased. Later on, it is necessary to reset the population size to its original value. At this point, we eliminate the excedent individuals, allowing the survival of the nondominated solutions.

12. We repeat this process from step 3 during a certain (predetermined) number of times.

Note that in the previous algorithm there is no distinction between antigen and antibody. In contrast, in this case all the individuals are considered as antibodies, and we only distinguish between "better" antibodies and "not so good" antibodies.

The reason for using an initial population with a uniform distribution of solutions over the allowable range of the decision variables is to sample the search space uniformly. This helps the mutation operator to explore the search space more efficiently.

We apply crossover to the individuals in the secondary memory once this is full so that we can reach intermediate points between them. Such information is used to improve the performance of our algorithm.

Note that despite the similarities of our approach with CLONALG, there are important differences such as the selection strategy, the mutation rate and the number of clones created by each approach. Also, note that our approach incorporates some operators taken from evolutionary algorithms (e.g., the crossover operator applied to the elements of the secondary memory (step 10 from our algorithm). Despite that fact, the cloning process (which involves the use of a variable-size population) of our algorithm differs from the standard definition of an evolutionary algorithm.

4.1 Secondary Memory

We use a secondary or external memory as an elitist mechanism in order to maintain the best solutions found along the process. The individuals stored in this memory are all nondominated not only with respect to each other but also with respect to all of the previous individuals who attempted to enter the external memory. Therefore, the external memory stores our approximation to the true Pareto front of the problem.

In order to enforce a uniform distribution of nondominated solutions that cover the entire Pareto front of a problem, we use the adaptive grid proposed by Knowles and Corne [11] (see Figure 1).

Ideally, the size of the external memory should be infinite. However, since this is not possible in practice, we must set a limit to the number of nondominated solutions that we want to store in this secondary memory. By enforcing this limit, our external memory will get full at some point even if there are more nondominated individuals wishing to enter. When this happens, we use an additional criterion to allow a nondominated individual to enter the external memory: region density (i.e., individuals belonging to less densely populated regions are given preference).

The algorithm for the implementation of the adaptive grid is the following:

1. Divide objective function space according to the number of subdivisions set by the user.
2. For each individual in the external memory, determine the cell to which it belongs.
3. If the external memory is full, then determine which is the most crowded cell.

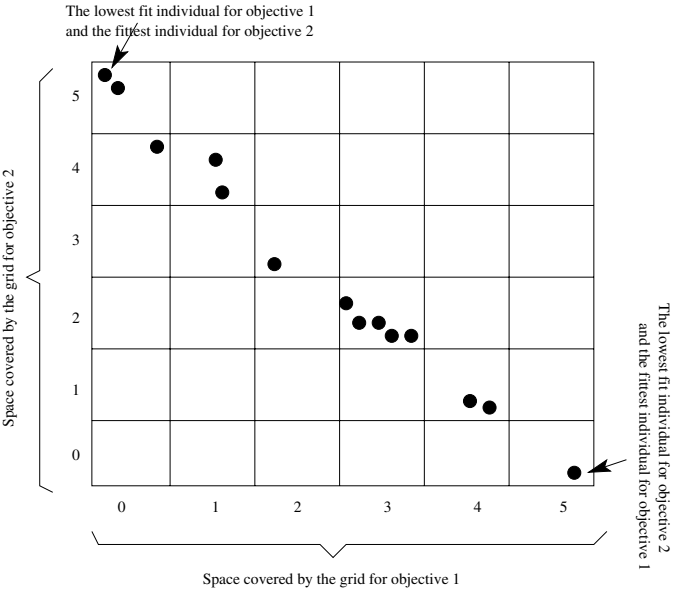

Fig. 1. An adaptive grid to handle the secondary memory

– To determine if a certain antibody is allowed to enter the external memory, do the following:
  - If it belongs to the most crowded cell, then it is not allowed to enter.
  - Otherwise, the individual is allowed to enter. For that sake, we eliminate a (randomly chosen) individual that belongs to the most crowded cell in order to have an available slot for the antibody.

5 Experiments

In order to validate our approach, we used several test functions reported in the standard evolutionary multiobjective optimization literature [18,3]. In each case, we generated the true Pareto front of the problem (i.e., the solution that we wished to achieve) by enumeration using parallel processing techniques. Then, we plotted the Pareto front generated by our algorithm, which we call the multiobjective immune system algorithm (MISA).

The results indicated below were found using the following parameters for MISA: Population size = 100, number of grid subdivisions = 25, size of the external memory = 100 (this is a value normally adopted by researchers in the specialized literature [3]). The number of iterations to be performed by the algorithm is determined by the number of fitness function evaluations required. The previous parameters produce a total of 12,000 fitness function evaluations.

MISA was compared against the NSGA-II [9] and against PAES [11]. These two algorithms were chosen because they are representative of the state-of-the-art in evolutionary multiobjective optimization and their codes are in the public domain.

The Nondominated Sorting Genetic Algorithm II (NSGA-II) [8,9] is based on the use of several layers to classify the individuals of the population, and uses elitism and a crowded comparison operator that keeps diversity without specifying any additional parameters. The NSGA-II is a revised (and more efficient) version of the NSGA [16].

The Pareto Archived Evolution Strategy (PAES) [11] consists of a (1+1) evolution strategy (i.e., a single parent that generates a single offspring) in combination with a historical archive that records some of the nondominated solutions previously found. This archive is used as a reference set against which each mutated individual is being compared.

All the approaches performed the same number of fitness function evaluations as MISA and they all adopted the same size for their external memories.

In the following examples, the NSGA-II was run using a population size of 100, a crossover rate of 0.75, tournament selection, and a mutation rate of 1/vars, where vars = number of decision variables of the problem.

PAES was run using a mutation rate of $1/L$, where L refers to the length of the chromosomic string that encodes the decision variables. Besides the graphical comparisons performed, the three following metrics were adopted to allow a quantitative comparison of results:

– **Error Ratio (ER)**: This metric was proposed by Van Veldhuizen [17] to indicate the percentage of solutions (from the nondominated vectors found so far) that are not members of the true Pareto optimal set:

$$ER = \frac{\sum_{i=1}^{n} e_i}{n}, \tag{1}$$

where n is the number of vectors in the current set of nondominated vectors available; e_i = 0 if vector i is a member of the Pareto optimal set, and $e_i = 1$ otherwise. It should then be clear that $ER = 0$ indicates an ideal behavior, since it would mean that all the vectors generated by our algorithm belong to the Pareto optimal set of the problem.

– **Spacing (S)**: This metric was proposed by Schott [15] as a way of measuring the range (distance) variance of neighboring vectors in the Pareto front known. This metric is defined as:

$$S \triangleq \sqrt{\frac{1}{n-1}\sum_{i=1}^{n}(\overline{d} - d_i)^2}\,, \tag{2}$$

where $d_i = \min_j(\mid f_1^i(\boldsymbol{x}) - f_1^j(\boldsymbol{x}) \mid + \mid f_2^i(\boldsymbol{x}) - f_2^j(\boldsymbol{x}) \mid)$, $i, j = 1, \ldots, n$, $\overline{d}$ is the mean of all d_i, and n is the number of vectors in the Pareto front found by the algorithm being evaluated. A value of zero for this metric indicates all the nondominated solutions found are equidistantly spaced.

– **Generational Distance (GD)**: The concept of generational distance was introduced by Van Veldhuizen & Lamont [19] as a way of estimating how far are the elements in the Pareto front produced by our algorithm from those in the true Pareto front of the problem. This metric is defined as:

$$GD = \frac{\sqrt{\sum_{i=1}^{n} d_i^2}}{n} \tag{3}$$

where n is the number of nondominated vectors found by the algorithm being analyzed and d_i is the Euclidean distance (measured in objective space) between each of these and the nearest member of the true Pareto front. It should be clear that a value of $GD = 0$ indicates that all the elements generated are in the true Pareto front of the problem. Therefore, any other value will indicate how "far" we are from the global Pareto front of our problem.

In all the following examples, we performed 20 runs of each algorithm. The graphs shown in each case were generated using the average performance of each algorithm with respect to generational distance.

Example 1

Our first example is a two-objective optimization problem proposed by Schaffer [14]:

$$\text{Minimize } f_1(x) = \begin{cases} -x & \text{if } x \leq 1 \\ -2 + x & \text{if } 1 < x \leq 3 \\ 4 - x & \text{if } 3 < x \leq 4 \\ -4 + x & \text{if } x > 4 \end{cases} \tag{4}$$

$$\text{Minimize } f_2(x) = (x - 5)^2 \tag{5}$$

and $-5 \leq x \leq 10$.

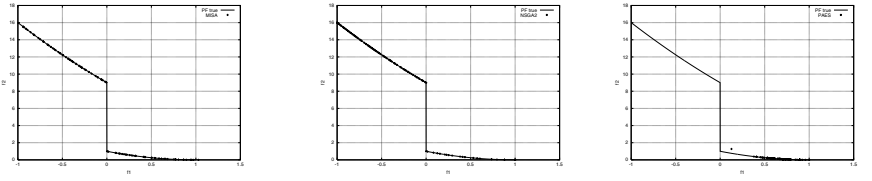

Fig. 2. Pareto front obtained by MISA (left), the NSGA-II (middle) and PAES (right) in the first example. The true Pareto front of the problem is shown as a continuous line (note that the vertical segment is NOT part of the Pareto front and is shown only to facilitate drawing the front).

The comparison of results between the true Pareto front of this example and the Pareto front produced by MISA, the NSGA-II, and PAES are shown in Figure 2. The values of the three metrics for each algorithm are presented in Tables 1 and 2.

Table 1. Spacing and Generational Distance for the first example.

	Spacing			GD		
	MISA	NSGA-II	PAES	MISA	NSGA-II	PAES
Average	0.236345	0.145288	0.268493	0.000375	0.000288	0.002377
Best	0.215840	0.039400	0.074966	0.000199	0.000246	0.000051
Worst	0.256473	0.216794	1.592858	0.001705	0.000344	0.034941
Std. Dev.	0.013523	0.079389	0.336705	0.000387	0.000022	0.007781
Median	0.093127	0.207535	0.137584	0.000387	0.000285	0.000239

In this case, MISA had the best average value with respect to generational distance. The NSGA-II had both the best average spacing and the best average error ratio. Graphically, we can see that PAES was unable to find most of the true Pareto front of the problem. MISA and the NSGA-II were able to produce most of the true Pareto front and their overall performance seems quite similar from the graphical results with a slight advantage for MISA with respect to closeness to the true Pareto front and a slight advantage for the NSGA-II with respect to uniform distribution of solutions.

Table 2. Error ratio for the first example.

	MISA	NSGA-II	PAES
Average	0.410094	0.210891	0.659406
Best	0.366337	0.178218	0.227723
Worst	0.445545	0.237624	1.000000
Std. Dev.	0.025403	0.018481	0.273242
Median	0.410892	0.207921	0.663366

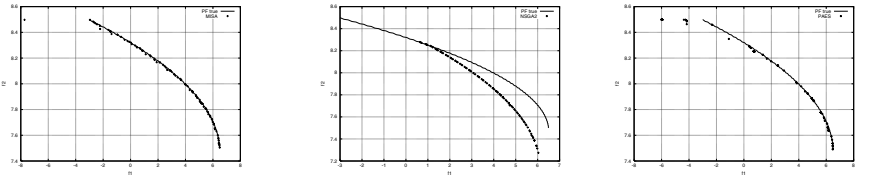

Fig. 3. Pareto front obtained by MISA (left), the NSGA-II (middle) and PAES (right) in the second example. The true Pareto front of the problem is shown as a continuous line.

Example 2

The second example was proposed by Kita [10]: Maximize $F = (f_1(x,y), f_2(x,y))$ where: $f_1(x,y) = -x^2 + y$, $f_2(x,y) = \frac{1}{2}x + y + 1$, $x, y \geq 0$, $0 \geq \frac{1}{6}x + y - \frac{13}{2}$,

$0 \geq \frac{1}{2}x + y - \frac{15}{2}$, $0 \geq 5x + y - 30$. The comparison of results between the true Pareto front of this example and the Pareto front produced by MISA, the NSGA-II and PAES are shown in Figure 3. The values of the three metrics for each algorithm are presented in Tables 3, and 4.

Table 3. Spacing and Generational Distance for the second example.

	Spacing			**GD**		
	MISA	NSGA-II	PAES	MISA	NSGA-II	PAES
Average	0.905722	0.815194	0.135875	0.036707	0.049669	0.095323
Best	0.783875	0.729958	0.048809	0.002740	0.004344	0.002148
Worst	1.670836	1.123444	0.222275	0.160347	0.523622	0.224462
Std. Dev.	0.237979	0.077707	0.042790	0.043617	0.123888	0.104706
Median	0.826587	0.173106	0.792552	0.019976	0.066585	0.018640

In this case, MISA had again the best average value for the generational distance. The NSGA-II had the best average error ratio and PAES had the best average spacing value. Note however from the graphical results that the NSGA-II missed most of the true Pareto front of the problem. PAES also missed some portions of the true Pareto front of the problem. Graphically, we can see that MISA found most of the true Pareto front and therefore, we argue that it had the best overall performance in this test function.

Table 4. Error ratio for the second example.

	MISA	NSGA-II	PAES
Average	0.007431	0.002703	0.005941
Best	0.000000	0.000000	0.000000
Worst	0.010000	0.009009	0.009901
Std. Dev.	0.004402	0.004236	0.004976
Median	0.009901	0.0000	0.009901

Example 3

Our third example is a two-objective optimization problem defined by Kursawe [12]:

$$\text{Minimize } f_1(\boldsymbol{x}) = \sum_{i=1}^{n-1} \left(-10 \exp\left(-0.2\sqrt{x_i^2 + x_{i+1}^2} \right) \right) \tag{6}$$

$$\text{Minimize } f_2(\boldsymbol{x}) = \sum_{i=1}^{n} \left(|x_i|^{0.8} + 5\sin(x_i)^3 \right) \tag{7}$$

where: $-5 \leq x_1, x_2, x_3 \leq 5$

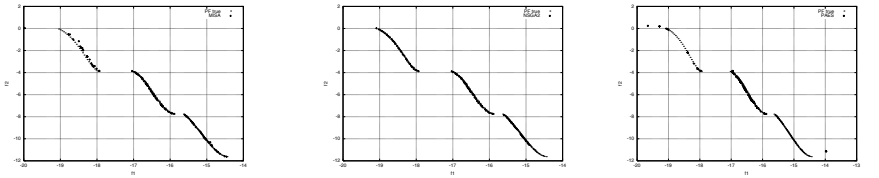

Fig. 4. Pareto front obtained by MISA (left), and the NSGA-II (middle) and PAES (right) in the third example. The true Pareto front of the problem is shown as a continuous line.

The comparison of results between the true Pareto front of this example and the Pareto front produced by MISA, the NSGA-II and PAES are shown in Figure 4. The values of the three metrics for each algorithm are presented in Tables 5 and 6.

Table 5. Spacing and Generational Distance for the third example.

	Spacing			**GD**		
	MISA	NSGA-II	PAES	MISA	NSGA-II	PAES
Average	3.188819	2.889901	3.019393	0.004152	0.004164	0.009341
Best	3.177936	2.705087	2.728101	0.003324	0.003069	0.002019
Worst	3.203547	3.094213	3.200678	0.005282	0.007598	0.056152
Std. Dev.	0.007210	0.123198	0.133220	0.000525	0.001178	0.013893
Median	3.186680	2.842901	3.029246	0.004205	0.003709	0.004468

For this test function, MISA had again the best average generational distance (this value was, however, only marginally better than the average value of the NSGA-II). The NSGA-II had the best average spacing value and the best average error ratio. However, by looking at the graphical results, it is clear that the NSGA-II missed the last (right lowerhand) portion of the true Pareto front, although it got a nice distribution of solutions along the rest of the front. PAES missed almost entirely two of the three parts that make the true Pareto front of this problem. Therefore, we argue in this case that MISA was practically in a tie with the NSGA-II in terms of best overall performance, since MISA covered the entire Pareto front, but the NSGA-II had a more uniform distribution of solutions.

Based on the limited set of experiments performed, we can see that MISA provides competitive results with respect to the two other algorithms against which it was compared. Although it did not always ranked first when using the three metrics adopted, in all cases it produced reasonably good approximations of the true Pareto front of each problem under study (several other test functions were adopted but not included due to space limitations), particularly with respect to the generational distance metric. Nevertheless, a more detailed statistical analysis is required to be able to derive more general conclusions.

Table 6. Error ratio for example 3

	MISA	NSGA-II	PAES
Average	0.517584	0.262872	0.372277
Best	0.386139	0.178218	0.069307
Worst	0.643564	0.396040	0.881188
Std. Dev.	0.066756	0.056875	0.211876
Median	0.504951	0.252476	0.336634

6 Conclusions and Future Work

We have introduced a new multiobjective optimization approach based on the clonal selection principle. The approach was found to be competitive with respecto to other algorithms representative of the state-of-the-art in the area. Our main conclusion is that the sort of artificial immune system proposed in this paper is a viable alternative to solve multiobjective optimization problems in a relatively simple way. We also believe that, given the features of artificial immune systems, an extension of this paradigm for multiobjective optimization (such as the one proposed here) may be particularly useful to deal with dynamic functions and that is precisely part of our future research. Also, it is desirable to refine the mechanism to maintain diversity that our approach currently has, since that is its main current weakness.

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