

Adaptive Particle Swarm Optimizer with Nonextensive Schedule

Aristoklis D. Anastasiadis
 School of Computer Science & Information Systems
 Birkbeck College
 University of London, WC1E 7HX, United Kingdom
 aris@dcs.bbk.ac.uk

George Georgoulas
 School of Electrical & Computer Eng.
 Georgia Institute of Technology,
 Atlanta, GA, USA, 30332
 404.894.4130
 ggeorgoulas@mail.gatech.edu

George D. Magoulas
 School of Computer Science & Information Systems
 Birkbeck College
 University of London, WC1E 7HX, United Kingdom
 gmagoulas@dcs.bbk.ac.uk

A. Tzes
 University of Patras
 Electrical and Computer Engineering Department
 Rio, Achaia 26500, Greece
 tzes@ee.upatras.gr

ABSTRACT

This paper introduces a class of adaptive particle swarm optimization (PSO) methods that build on the theory of nonextensive statistical mechanics. These methods combine the traditional position update rule with an annealing schedule that is based on the nonextensive entropy. Comparative experiments conducted on benchmark functions, have showed that the tested algorithms outperform the standard PSO.

Categories and Subject Descriptors

I.2.m Computing Methodologies, ARTIFICIAL INTELLIGENCE, Miscellaneous

General Terms

Algorithms.

Keywords

Global Search, Nonextensive Statistical Mechanics, Particle Swarm Optimizer, Swarm Intelligence.

1. INTRODUCTION

The Particle Swarm Optimization (PSO) algorithm is a population-based evolutionary computation technique for global optimization [1]. Studies and comparisons between PSO and the standard GA [2], showed that PSO may exhibit problematic behavior when it reaches a near optimal solution in several real-valued function optimization problems. Many variants of PSO have been proposed so far following Eberhart and Kennedy's work in this area [2]. In this work, new variants of the PSO algorithm are proposed based on nonextensive statistical mechanics[3].

2. THE NONEXTENSIVE PSO METHODS

Tsallis has defined the nonextensive entropy [3]:

$$S_q \equiv K \frac{1 - \sum_{i=1}^W p_i^q}{q-1} \quad (q \in \mathbb{Q}), \quad (1)$$

Copyright is held by the author/owner(s).

GECCO '07, July 7–11, 2007, London, England, United Kingdom
 ACM 978-1-59593-697-4/07/0007

where W is the total number of microscopic configurations, whose probabilities are p_i^q , $K>1$ is a conventional constant and q is the entropic index. Optimization of Eq. (1) leads to the *q-exponential function*:

$$e_q^x \equiv [1 + (1-q)x]^{\frac{1}{(1-q)}} \quad (2)$$

The first PSO variant incorporates stochasticity in search by adopting the following model:

$$Q_{(T,k)} = e_q^{-T(\ln 2)k} = [1 + (1-q)T(\ln 2)k]^{\frac{1}{(1-q)}} \quad (3)$$

where T is the temperature and k indicates iterations. In this approach the velocity equation uses an inertia weight as in classical PSO and the particle's location is updated as follows:

$$x_{id}^{k+1} = x_{id}^k + Q_{(T,k)} v_{id}^k = e_q^{-T(\ln 2)k} \quad (4)$$

where $Q_{(T,k)}$ is defined by Eq. (3). By tuning q and T , the term $Q_{(T,k)}$ provides an alternative to using a fixed constriction coefficient to control the velocity term.

The second PSO variant *Nonextensive Evolving PSO* uses a cooling procedure, defining a relationship between T and q . In this approach the term $Q_{(T,k)}$ is changing dynamically by the cooling procedure that is described by the next equation:

$$T = T_0 (2^{q-1} - 1) \left((1+k)^{q-1} - 1 \right)^{-1}, \quad q > 1 \quad (5)$$

where T_0 is the initial temperature.

3. REFERENCES

- [1] R. Eberhart, and J. Kennedy. Particle swarm optimization. In *Proc. IEEE Int. Conf. Neural Networks*, 1942-8, June 1995.
- [2] R. Eberhart and Y. Shi. Comparison between genetic algorithms and particle swarm optimization. In *Proc. 7th Annual Conf. on Evolutionary Programming*. 611-6, 1998.
- [3] C.Tsallis. Possible generalization of boltzmann-gibbs statistics. *J. Statistical Physics*, 52(1-2):479-487, 1988.