SmallCheck and Lazy SmallCheck automatic exhaustive testing for small values

 ${\rm Colin} \ {\rm Runciman}^1 \quad {\rm Matthew} \ {\rm Naylor}^1 \quad {\rm Fredrik} \ {\rm Lindblad}^2$

¹University of York, UK

²Chalmers University / University of Gothenburg, Sweden

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Motivation

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Small Scope Hypothesis

Common Observation

If a program fails to meet its specification in some cases, it *almost always* fails in some *simple* case.

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If a program fails to meet its specification in some cases, it *almost always* fails in some *simple* case.

Contrapositive Corollary

If a program does not fail in any simple case, it *hardly ever* fails in *any* case.

QuickCheck (Claessen & Hughes, ICFP'00):

- A combinator library for random testing.
- Exploits *type classes* to generate test values.
- Checks universally quantified properties.
- ▶ Reports *counter-example* if found, or N tests OK.

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• Widely used; *often reported effective*.

Drawbacks of QuickCheck

Principally:

If failing cases are rare, none may be tested even though some of them are very simple.

Also:

- Counter-examples are random not minimal.
- Some properties have *conditions hard to satisfy*.
- Writing good *custom generators can be tricky*.
- ► No assurance of *test-space coverage*.
- ► No support for *existential properties*.
- Counter-examples that are functions are not displayed.

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Property-based Testing and QuickCheck

- Arbitrary types have random-value generators.
- Testable types represent properties.

instance Testable Bool instance (Arbitrary a, Show a, Testable b) => Testable (a -> b)

Any Testable property can be tested automatically for some pre-assigned number of random values using quickCheck :: Testable a => a -> IO () a class-polymorphic test-driver.

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Example

Consider a function: isPrefix :: Eq a => [a] -> [a] -> Bool

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Example

Consider a function:

isPrefix :: Eq a => $[a] \rightarrow [a] \rightarrow Bool$

Specify an expected property: prop_isPrefix :: [Int] -> [Int] -> Bool prop_isPrefix xs xs' = isPrefix xs (xs++xs')

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Example

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Consider a function:
```

```
isPrefix :: Eq a => [a] \rightarrow [a] \rightarrow Bool
```

Specify an expected property: prop_isPrefix :: [Int] -> [Int] -> Bool prop_isPrefix xs xs' = isPrefix xs (xs++xs')

Test it automatically:

```
> quickCheck prop_isPrefix
```

OK, passed 100 tests.

Or if isPrefix interprets arguments the other way round:

```
Falsifiable, after 1 tests:
[1]
[2]
```

Arbitrary User-defined Types

```
data Prop = Var Name | Not Prop | Or Prop Prop
```

Defining a generator for such a recursive data type requires careful use of *controlling numeric parameters*.

```
instance Arbitrary Prop where
arbitrary = sized arbProp
where arbProp 0 = liftM Var arbitrary
arbProp n = frequency
[ (1,liftM Var arbitrary)
, (2,liftM Not (arbProp (n-1)))
, (4,liftM2 Or (arbProp (n 'div' 2))
(arbProp (n 'div' 2))) ]
```

Conditional Properties and Custom Generators

```
QuickCheck defines an implication operator
(==>) :: Testable a => Bool -> a -> Property
where Property is a new Testable type.
```

For example:

```
type Set a = [a]
insert :: Ord a => a -> Set a -> Set a
prop_insertSet :: Char -> Set Char -> Property
prop_insertSet c s =
    ordered s ==> ordered (insert c s)
```

► To avoid useless unordered lists, use a custom generator. But there are drawbacks: (1) defining it; (2) verifying it.

SmallCheck

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Small Data Values

Algebraic data types

Small bound on the depth of constructor nesting.
 Eg. Or (Not (Var P)) (Var Q) has depth 3.

Tuples

Depth is the maximum component depth.

Numbers

- The depth of an *integer* i is its absolute value. (cf. Succⁱ Zero).
- The depth of a floating point number s × 2^e is the depth of the integer pair (s,e). Eg. the floating point numbers of depth <= 2 are -4.0, -2.0, -1.0, -0.5, -0.25, 0.0, 0.25, 0.5, 1.0, 2.0 and 4.0.

Small Functions

Functions with data arguments

Bound the depth of the body — treating case like a constructor with its alternatives as components.
 Eg. The Bool->Bool functions of depth 1 are:

\b	->	case	b	of	{True	->	True	;	False	->	True }
\b	->	case	b	of	{True	->	True	;	False	->	False}
\b	->	case	b	of	{True	->	False	;	False	->	True }
\b	->	case	b	of	{True	->	False	;	False	->	False}

Functions with functional arguments

Defined generically — thank you Ralf!

Serial Types

- A series is a function from depths to finite value-lists. type Series a = Int -> [a]
- A Serial type is one with a series method.
 class Serial a where
 series :: Series a
- Sums and products are simply defined (no diagonalisation): (\/) :: Series a -> Series a -> Series a s1 \/ s2 = \d -> s1 d ++ s2 d

(><) :: Series a -> Series b -> Series (a, b)
s1 >< s2 = \d -> [(x,y) | x <- s1 d, y <- s2 d]</pre>

Defining Serial Instances

- Instances are predefined for Prelude types.
- Instances for new algebraic types follow a simple pattern. The series method uses generic \/ and cons<N> combinators. instance Serial Prop where series = cons1 Var \/ cons1 Not \/ cons2 Or
- The coseries method, generating functions, uses generic alts<N> combinators to generate case alternatives.
- The Derive tool automates instance definition thank you Neil and Stefan!

Partial Extensions of Functional Values

```
Are all binary operations on Bool associative?
prop_assoc op = \x y z ->
  (x 'op' y) 'op' z == x 'op' (y 'op' z)
  where typeInfo = op :: Bool -> Bool -> Bool
```

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    where typeInfo = op :: Bool -> Bool -> Bool
Testing finds and displays a failing case:
  Main> smallCheckI prop_assoc
  Depth 0:
    Failed test no. 22. Test values follow.
    {True->{True->True;False->True};
     False->{True->False;False->True}}
    False
    True
    False
```

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Existential Properties

Testing exists f succeeds if for some small argument x testing f x succeeds. exists :: (Show a, Serial a, Testable b) => (a -> b) -> Property

Uniqueness

Properties written using the translation (∃!x(P x)) ⇔ (∃x(P x)) ∧ (∀y(P y ⇒ y = x)) are awkward to write & read, inefficient to test and limited to Eq types. A variant exists1 requires a unique witness.

Depth

A universal property may pass shallow tests but fail deeper ones. An existential property may fail shallow tests but pass deeper ones. The variant existsDeeperBy dt specifies in dt::Int->Int a depth transformer.

Example Revisited

- Consider the isPrefix specification: ∀xs∀ys(isPrefix xs ys ⇐⇒ ∃xs'(xs++xs' = ys))

prop_isPrefixSound xs ys =
 isPrefix xs ys ==>
 exists \$ \xs' -> xs++xs' == ys

A QuickCheck user could write prop_isPrefixSound' xs ys = isPrefix xs ys ==> xs ++ skolem xs ys == ys where skolem = drop . length but skolem has to be invented and defined — rarely so simple.

Dealing with Large Test Spaces

```
Depth-Adjustment and Filtering
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> Generators of type Int -> [t] compose with depth adjustment functions of type Int -> Int, or with filtering functions of type [t] -> [t]. Eg: instance Serial Prop where series = take 2 . cons1 Var

$\backslash/$	cons1 Not	
$\backslash/$	cons2 Or . depth 2	2

Bijective Representations

Impose data invariants by using testable bijections from a shallower representation. Eg: instance Serial OrdNats where series = map (OrdNats . scanl1 plus) . series

Lazy SmallCheck

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Partial Values and Refinements

```
ordered [] = True
ordered [x] = True
ordered (x:y:zs) = x <= y && ordered (y:zs)</pre>
```

- If we evaluate ordered 1:0:⊥ it reduces to False. We conclude that ordered 1:0:xs is False for every xs.
- By applying a function to a *single* partially-defined input, we deduce its result over *many* fully-defined ones.
- If a property holds for some a partially-defined argument value then it holds for *all refinements* of it.
- Lazy SmallCheck uses this fact to prune the test space for first-order, universal properties.

Example Revisited

```
prop_insertSet c s =
    ordered s ==> ordered (insert c s)
```

Testing with SmallCheck:

Main> depthCheck 7 prop_insertSet
Depth 7:
 Completed 109600 test(s) without failure.
 But 108576 did not meet ==> condition.

```
    Testing with Lazy SmallCheck
    Main> depthCheck 7 prop_insertSet
    OK, required 1716 tests at depth 7
```

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Standard && evaluates its left-hand argument first, and allDiff is less restrictive than ordered.

Parallel Conjunction

```
> The solution is parallel refinement of conjuncts.
isSet :: Ord a => Set a -> Property
isSet s = lift (ordered s) *&* lift (allDiff s)
prop_insertSet :: Char -> Set Char -> Property
prop_insertSet c s =
isSet s *=>* isSet (insert c s)
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Parallel Conjunction

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Testing this version of the property requires *fewer tests than either* of the sequential ones

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Main> depthCheck 7 prop_insertSet
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Main> depthCheck 7 prop_insertSet OK, required 653 tests at depth 7

► Lists such as 1:0:⊥ falsify ordered but not allDiff; lists such as 0:0:⊥ falsify allDiff but not ordered.

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data Cons a = Type :*: [[Term] -> a] data Type = SumOfProd [[Type]] data Term = Ctr Int [Term] | Hole [Int] Type

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If a test evaluation reaches a Hole, a position-carrying exception is raised.

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- If a test evaluation reaches a Hole, a position-carrying exception is raised.
- By using a *universal* Term type, machinery such as refinement can be defined generically:

```
refine :: Term -> Pos -> [Term]
```

Comparative Evaluation

Red-black Trees (Okasaki)

```
data Colour = R | B
data Tree a = E | T Colour (Tree a) a (Tree a)
```

```
redBlack :: Ord a => Tree a -> Bool
redBlack t = ord t && black t && red t
```

With a *fault injected* into rebalancing, we test whether insertion preserves the redBlack data invariant:

```
prop_insertRB :: Int -> Tree Int -> Bool
prop_insertRB x t =
  redBlack t ==> redBlack (insert x t)
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QC no counter-example after 100,000 batches of 1000 tests.

SC still testing at depth 4 after 20 minutes.

LSC level 4 counter-example after a fraction of a second.

```
prop_decEnc cs =
    length ft > 1 ==> decode t (encode t cs) == cs
    where ft = collate cs; t = mkHuff ft
```

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```
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This property is *hyperstrict*.

- SC Verifies to depth 10 in 1 min 30 sec.
- LSC Verifies to depth 10 in 5 min 16 sec.

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```
prop_optimal cs t =
    isHuff t cs ==> cost ft t >= cost ft (mkHuff ft)
    where ft = collate cs
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prop_optimal cs t =
    isHuff t cs ==> cost ft t >= cost ft (mkHuff ft)
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```

Condition can be falsified for *partially-defined* arguments.

SC Verifies to depth 5 in 8 sec; still testing depth 6 after 20 min. LSC Verifies to depth 6 in 23 sec.

Mate Chess Solver

Conjecture: king and pawn alone cannot give checkmate

```
prop_checkmate b@(Board ws bs) =
  ( length ws == 2
   && Pawn 'elem' map fst ws
   && validBoard b ) ==> not (checkmate Black b)
```

Mate Chess Solver

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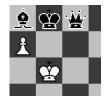
- QC finds *no counter-example* after 100,000 batches of 1000 random tests.
- SC is *still searching* at depth 4 after 20 minutes.
- LSC in under 30 seconds finds a counter-example at depth 5:

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Conclusions and Future Work

Overall Conclusions

- SmallCheck, Lazy SmallCheck and QuickCheck are complementary approaches to property-based testing in Haskell.
- Each tool has strengths and weaknesses making it effective for some kinds of properties but ineffective for others.

To-do List Top Three

- Refine SmallCheck's treatment of functional values.
- Extend Lazy SmallCheck for higher-order and existential properties.
- Increase the genericity of the property language to enable free combinations of testing by different methods.

Availability

SmallCheck and Lazy SmallCheck are freely available from http://hackage.haskell.org/.

Support Acknowledged

- Galois
- EPSRC