

Euredit utility function: read_rep

1 Purpose

read_rep reads an Euredit error report.

2 Specification

```
#include <euredit_sys.h>
```

```
void read_rep (char *report_name, long mode, long *nrecs, long *nerrors,
              long *irow, long *icol, long info[2])
```

3 Parameters

report_name

Input: the file name of the Euredit error report file.

mode

Input: if **mode** < 0 the report file is scanned and the values of **nrecs** and **nerrors** are returned. If **mode** ≥ 0 the locations of the errors are read into **irow** and **icol**

nrecs

Input: If **mode** ≥ 0 the number of records with errors as returned by **rep_read** with **mode** < 0.

Output: **mode** < 0 the number of records with errors.

Constraint: if **mode** ≥ 0 then **nrecs** ≥ 1.

nerrors

Input: If **mode** ≥ 0 the number of errors in the data as returned by **rep_read** with **mode** < 0.

Output: **mode** < 0 the number of errors in the data.

Constraint: if **mode** ≥ 0 then **nerrors** ≥ 1.

irow[nrepl]

Output: the row indicators for the errors.

icol[nrepl]

Output: the column indicators for the errors.

info

Output: information on the success of the function call.

info[0] = 0: the function successfully completed its task.

info[0] = *i*: the specification of the *i*th formal parameter was incorrect, *i* = 1, 2, ..., 7.

info[0] = 99: the function failed to allocate enough memory.

info[1] contains additional information for system debugging.